



ActionScript 3.0 Bible

Roger Braunstein, Mims H. Wright, Joshua J. Noble

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This description refers to the first edition of ActionScript 3.0 Bible. For the greatly revised and updated second edition published in April 2010, search on author Roger Braunstein's name or for ISBN 0470525231. ActionScript has matured into a full-fledged, object-oriented programming language for creating cutting-edge Web applications, and this comprehensive book is just what you need to succeed. If you want to add interactivity to Flash, build Flex applications, or work with animation — it's all here, and more. Packed with clear instruction, step-by-step tutorials, and advanced techniques, this book is your go-to guide to unlock the power of this amazing language. Learn the basics, apply object-oriented programming, and more.

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